

WEEK	MON.	TUESDAY	WEDNESDAY	THURSDAY	FRI.	BACKGROUND LEGEND
<b>SEPTEMBER</b>						
1	5	6	7	8		Usability Engineering
	11	12	13	14	15	Visual Basic
2		UCD and Us. Eng. Needs Analysis	Needs analysis (Lab2 prep)	Assignment ▶ <b>613: Lab1</b>	ENG205	
	18	19	20	21	22	UI Design
3		Needs Analysis Interaction paradigms	Interaction paradigms	Lab2: project requirements	See lab2 web page	
	25	26	27	28	29	Cognitive Science
4		Conceptual models and metaphors (Lab3)	Design with metaphors (Lab 3 prep)	Assignment and lab2 support	ENG205	
<b>OCTOBER 2</b>						
5	▶ <b>Lab 2</b>	3	4	5	6	FOREGROUND LEGEND
	9	10	11	12	13	
<b>Study Week</b>						Lecture
	16	17	18	19	20	
6	▶ <b>8205: Topic</b>	Direct Manipulation (Lab3 prep)	Menu-form paradigm and Command line	Modules and lab3 support	ENG205	▶ <b>Lab 3</b>
	23	24	25	26	27	▶ <b>Work Due</b>
7		Usab Test. and form. eval. (Lab4 prep)	Paradigm comparison	Lab4: formative evaluation	ENGLG24	▶ <b>Lab 4</b>
	30	31	<b>NOVEMBER 1</b>		3	
8	▶ <b>613: Modules</b>	Usability Testing Planning (Lab5 prep)	Usability Testing (Lab6 prep)	Lab5: test plan	ENGLG24	
	6	7	8	9	10	
9		Usability Testing (Lab6 prep)	Usability Testing (Lab6 prep)	Human Info proces Lab5 support	ENGLG24	▶ <b>Lab 5</b>
	13	14	15	16	17	
10		Visual Perception	Visual Perception	Auditory & touch Perception	ENGLG24	▶ <b>Project 1</b>
	20	21	22	23	24	
11	▶ <b>Lab 6</b>	Memory	Memory	Lab 6 usability tests in ENG232 by booking		▶ <b>Lab 6</b>
	27	28	29	30	DECEMBER 1	
12		Mental models	Mental models	613: Final Exam Q&A	ENGLG24	▶ <b>Project 2</b>
						ADDITIONAL INFORMATION